

Killer: The Plankton

Origin: **SpongeBob SquarePants**

Role: **Strategic Control Killer**

Difficulty: **Hard**

Lore

For most of his life, Sheldon J. Plankton was dismissed as insignificant. Too small. Too weak. Too easily ignored. Yet beneath his failures lived a relentless intellect, sharpened by obsession and resentment.

Every plan collapsed. Every invention was mocked. Even his closest creation turned away from him.

When his final machine malfunctioned, consuming everything around him in sparks and shadow, Plankton felt a presence observe him—something vast, patient, and understanding. It did not laugh. It did not doubt.

The Entity recognized his hunger for control.

In the Fog, Plankton no longer chases validation or stolen secrets. Here, he commands systems, manipulates behavior, and dismantles hope piece by piece. Survivors may overlook him at first—but by the time they realize they are being controlled, it is already too late.

Killer Power

COMMAND: PLANKTON

The Plankton uses infiltration, surveillance, and psychological pressure to destabilize Survivors and control objectives.

Primary Ability – Infiltration Protocol

The Plankton can attach himself to **Generators or Survivors**.

Activation:

- Aim at a target within **12 meters**
 - Press the Power Button
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Generator Infiltration

- While infiltrated, the Generator becomes **nearly silent**
- An **Overload Meter** builds over time

- When the meter reaches 100%:
 - The Generator explodes
 - Loses **8% progress**
 - Survivors within range gain **Disoriented** (new debuff causing reversed Skill Check directions for a short duration)
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Survivor Infiltration

- The Plankton secretly attaches to a Survivor
 - The Survivor receives **no warning**
 - While infiltrated:
 - Skill Checks appear at irregular intervals
 - Failed Skill Checks trigger no noise notification
 - The Plankton may exit at any time, performing a **Surprise Attack** that immediately injures the Survivor
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Maximum Infiltration Duration: 20 seconds

Cooldown: 30 seconds

Secondary Ability – KAREN Surveillance Units

The Plankton deploys up to **3 Surveillance Drones**.

Drones:

- Monitor a fixed area
- Automatically **Mark Survivors** who enter their range

Marked Survivors:

- Leave scratch marks for longer
- Have their aura briefly revealed at intervals
- Can be targeted by a **Short-Range Leap Attack** by The Plankton

Survivors may destroy Drones, granting The Plankton **Resentment Tokens**.

Passive Ability – Inferiority Complex

Each missed basic attack grants **1 Token**:

- +1% Movement Speed

- +1% Action Speed

Maximum **10 Tokens**.

Tokens decay slowly while not in chase.

The Plankton's Perks

Brilliant, Yet Ignored

Your intelligence is always underestimated.

- Each time a Survivor achieves a **Great Skill Check**:
 - They suffer from **Blindness**
 - The affected Generator is blocked for **6 / 8 / 10 seconds**

“They’ll notice eventually.”

Failsafe Measures

Your plans always include contingencies.

- When a Generator reaches **70% progress**, it begins malfunctioning:
 - Skill Checks appear slightly offset
 - Failed Skill Checks cause additional regression

“Expected failure. Accounted for.”

Nobody Takes Me Seriously

Being overlooked is an advantage.

- When a Survivor loses chase with you:
 - They become **Exposed** for **3 / 4 / 5 seconds**
 - Their aura is revealed briefly

“Big mistake.”

Add-ons

Common

1. Rusted Screw – Slightly increases Infiltration duration

2. Weak Battery – Generator explosions are louder
3. Improvised Tools – Faster Drone deployment
4. Oil-Stained Blueprint – Slightly reduces Power cooldown

Uncommon

5. Backup Memory Chip – +1 Drone
6. Krabby Patty Crumbs – Survivor Infiltration lasts longer
7. Tangled Wiring – Faster Generator Infiltration
8. Optical Lens – Improved aura clarity

Rare

9. KAREN v2.0 – Marked Survivors suffer slight Hindered
10. Panic Algorithm – Generator explosions cause Survivors to scream
11. Control Module – Increased Leap Attack range
12. Enhanced Resentment – Tokens decay slower

Very Rare

13. Autonomous KAREN – Drones automatically rotate vision
14. Hyper-Processor – One Infiltration ignores cooldown
15. Emotional Sensors – Disoriented Survivors scream intermittently
16. Reinforced Chassis – Brief speed boost after exiting Infiltration

Ultra Rare

17. **Iridescent KAREN** – Drones are invisible to Survivors
18. **Classified Blueprint** – Generator Infiltration immediately injures nearby Survivors

Meme

19. Rejected Krabby Patty – All Survivors start with Blindness
20. Crumpled Diploma – Hooked Survivors hear consistent distorted laughter